

MARATHON COUNTY EXTENSION, EDUCATION & ECONOMIC DEVELOPMENT COMMITTEE AGENDA WITH MINUTES

Date & Time of Meeting: Thursday, May 2, 2024 at 3:00pm

Meeting Location: Courthouse Assembly Room, Courthouse, 500 Forest Street, Wausau WI 54403

Stacey Morache	Present
Randy Fifrick	WebEx
Wayne Hagen	Present
Ann Lemmer	Present
Tom Rosenberg	Present
Rick Seefeldt	Present
Kim Ungerer	Present

Staff Present: Administrator Leonhard, Leah Giordano, Kimm Weber, Jeremy Solin, Miranda Gentry-Siegel (WebEx)

Others Present:

Meeting Recording

- 1. Call Meeting to Order Chair Stacey Morache called the meeting to order at 3:00 p.m.
- 2. Pledge of Allegiance
- 3. Public Comment none
- 4. Approval of the March 6, 2024, Extension, Education & Economic Development Committee Meeting Minutes (:00.30) Motion by Rosenberg, second by Ungerer to approve the minutes. Motion carried on voice vote, unanimously.
- 5. Policy Issues Discussion and Potential Committee Determination none
- 6. Operational Functions Required by Statute, Ordinance, Resolution, or Policy none
- 7. Educational Presentations and Committee Discussion
 - A. Review of Standing Committee related ordinances under section 2.04, including Mission, Duties and Responsibilities, and Jurisdiction (:03.20)
 - B. Introduction and background regarding Departments and Entities that often appear before the Committee (:17.30)
 - 1. Marathon County Public Library (:18.15)
 - 2. MCDEVCO (:46.20)
 - 3. UWSP Wausau (1:01.35)
 - 4. UW Extension (1:12.22)
 - C. Brief Overview of Last Term discussion and action (1:27.53)
 - D. Discussion regarding Potential Areas of Committee Focus during this Term (1:37.07)
- 8. Next Meeting Date & Time, Announcements and Future Agenda Items (1:50.30)
 - A. Committee members are asked to bring ideas for future discussion.
 - B. Next meeting: Thursday, June 6, 2024, at 3:00pm
- 9. Adjournment

Motion by Rosenberg, second by Seefeldt to adjourn. Motion Carried on voice vote, unanimously. Meeting adjourned at 4:50 p.m.

Minutes Prepared by Kelley Blume