

## MARATHON COUNTY HEALTH AND HUMAN SERVICES COMMITTEE AGENDA WITH MINUTES

Date & Time of Meeting: Wednesday, July 17, 2024, at 3:00pm Meeting Location: Courthouse Assembly Room, Courthouse, 500 Forest Street, Wausau WI 54403

Matt Bootz	Present
Jennifer Aarrestad	Present
Bill Conway	Present
Ron Covelli	Excused
Chantelle Foote	WebEx
Randy Radtke	Present
Yee Leng Xiong	WebEx

Staff Present: Administrator Leonhard, Chris Holman, Christa Jensen, Vicki Tylka, Laura Scudiere Others Present: John Robinson

## Meeting Recording

- 1. Call Meeting to Order Chair Matt Bootz called the meeting to order at 3:00 p.m.
- 2. Pledge of Allegiance
- 3. Public Comment
- 4. **Approval of the June 5, 2024, Health and Human Services Committee Meeting Minutes** (:00.44) Motion by Conway, Second by Aarrestad to approve the minutes. Motion carried on voice vote, unanimously.
- 5. Policy Issues Discussion and Potential Committee Determination None
- 6. Operational Functions Required by Statute, Ordinance, Resolution, or Policy (:01.00)
  - A. Discussion regarding 2025 Annual Budget Development and policy recommendations from the committee, including Review of the Mandatory / Discretionary Program document and discussion of Rates and Fees
  - B. Discussion and Possible Action by HHSC None
  - C. Discussion and Possible Action by HHSC to Forward to County Board for Consideration None
- 7. Educational Presentations and Committee Discussion
  - A. Update from Social Services Director, including the Youth Opportunity Center pilot and Family Keys Program (:25.16)
  - B. 2024 1<sup>st</sup> Quarter Financial Reports (Budget to Actual) for Departments of Jurisdiction (:32.25)
- 8. Next Meeting Date & Time, Announcements and Future Agenda Items (:38.0)
  - A. Committee members are asked to bring ideas for future discussion.
  - B. Next meeting: Wednesday, July 31, 2024, at 3:00pm
- 9. Adjournment

Motioned by Name, Second by Name to adjourn. Motion Carried on voice vote, unanimously. Meeting adjourned at 3:39 p.m.

Minutes Prepared by Kelley Blume